



LEADING LEARNING TOGETHER

COMMITMENT, OPPORTUNITY, DISCIPLINE AND EXCELLENCE

Media Curriculum Overview - Academic Year 2025-2026

Year		Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
12	Component 1	INTRODUCTION TO MEDIA – KEY CONCEPTS - Audience, Institution, Representation and Language	Advertising and Marketing - <i>Tide, Super Human, KOV</i> – Language + Representation + Audience	Newspaper - <i>Daily Mirror, The Times</i> – Language + Representation + Audience + Industry	Music Video - <i>Beyonce and Vance Joy</i> – Language + Representation		Film - <i>Black Panther and I, Daniel Blake</i> - Industry
	Component 2		Magazine - <i>Vogue and Big Issue</i> – Language + Representation	Television – <i>Black Mirror and The Returned</i> – Language + Representation	Television – <i>Black Mirror and The Returned</i> – Industry + Audience	Online - <i>KSI and Gal Dem</i> – Language + Representation	Online - <i>KSI and Gal Dem</i> – Industry + Audience
	Component 3		Portfolio work / NEA / Practical Production				
13	Component 1	Radio - <i>Women's Hour</i> – Industry + Audience	Video Game - <i>Assassin's Creed franchise</i> – Industry + Audience	Revision and past papers	Revision and past papers	FINAL ASSESSMENT	
	Component 2	Revision	Revision	Revision	Revision		
	Component 3	NEA Pre-Productions: Aims and Objectives Research and Planning Annotating the research Aims and objectives 500 word essay	NEA Productions: Designated Task Optional Task	Completed			

Component 1 and Component 2 cover the following frameworks:

- Media Language,
- Media Industries,
- Audiences,
- Representations.

NOTE: The timings may vary due to the needs of individual students and classes, but it is envisaged that all classes will cover the curriculum above.